

Stronger resolution
teamwork pays off
everyone does their part.

EPISODE OUTLINE - STACY'S PARTY

Principal Characters:	Supporting Characters:	Extras:
All (Less Vickie)	Ginny	2-3

SOCIAL THEME: Importance of responsibility and consequences of being irresponsible

STATION EVENT: New last minute schedule and Stacy's party

THOMAS EPISODES: "Thomas and the Breakdown Train," and "Down the Mine"

PUPPET SONG: "Sweet Betsy From Pike"

PICTURE MACHINE: None

ACQUIRED FOOTAGE: None

CREATIVE PLAY: None

BILLY STORY: None

RESOLUTION: Temptations can lead to trouble

STORY OUTLINE: Begins with puppets in party outfits having a big birthday party celebration. But as they discuss the party, it becomes apparent that each one thought it was the other's birthday, and in fact it's none of their birthdays. The puppets decide to have the party anyway, and burst into a wild party song.

Out on the main set, Stacy hurries in with her suitcase. She's in a hurry because, as she reminds the kids, today she's going to her sister Tracy's ranch out west. There is going to be a family reunion, where all her relatives will be, and Stacy has been looking forward to it for a long time. She briefly describes the food and games at the party, and how much fun she expects to have.

Billy comes out to see her off, assuring her that everything will be all right while she's away. Just as she's about to leave, the phone rings. It's J.B. King. As Stacy listens, her face drops.

It turns out that all the trains are now going to be routed through the Snarleyville Station, and this means that the entire schedule has to be rewritten. As Stacy repeats the names of towns all up and down the line, and how the trains are scheduled

through them, her face drops. Her own train pulls in. Stacy hangs up the phone, dejected: she can't go on her trip, she must stay and work on the schedule--otherwise it could be dangerous and there might be an accident because of a train going down the wrong track. Her train pulls out, and Stacy heaves a sad sigh and gets down to work.

A cut to the puppets reveals that they're heartbroken for Stacy. They stop their own party.

The kids feel sorry for Stacy, and along with Billy, they resolve to throw her a surprise party to cheer her up.

Mr. Conductor appears. He's in good spirits: he's been out to Lucy's Leap, playing leap frog with some real frogs. Other than getting a little wet and slippery, it's been great fun.

The kids tell him about Stacy and their planned party. This leads into the TTE Story: "Thomas and the Breakdown Train," as an example of helping others when in need. Wishing them luck at the party, and promising to attend, Mr. Conductor vanishes.

The kids pool their money and decide to use it to buy things for the party. They each remark where the money has come from: allowance, or what they've earned doing jobs around home or the station.

Ginny arrives and is surprised to see Stacy. Stacy briefly explains what happened, and Ginny sees how disappointed Stacy is. Ginny had come thinking Stacy wasn't there, and was really just looking in to see how things were going. The kids take her aside and tell her their plans. Ginny had brought some fudge for them, and she contributes it to the party.

Ginny gets a brainstorm and remembers that she has some fun party things back at her house. The girls decide to go with her, and leave Dan in charge of the fudge and the money, while they go with Ginny to get some party supplies.

Schemer enters looking for a package from Buttertown that he's expecting to be delivered on the next freight train. Seeing the package isn't there, he becomes critical of the railroad in general, and Stacy's operation in particular.

Stacy is not in the mood for Schemer, and gives him a piece of her mind. Taken aback, Schemer retreats to a corner. ("Gee, what's with her?") Billy tells him what's happened. Schemer is unmoved, preferring to nurse his own imagined hurt from Stacy's retort to him.

He wanders over to where Dan is sitting and helps himself to some fudge. Dan explains that the fudge is for the surprise party, but Schemer says that Stacy has hurt his feelings, and that entitles him to some. He points out that Dan has been left here all alone, holding the bag, so to speak, while the "girls" are off at Ginny's house having a good time. Schemer paints a picture of them together, while Dan sits it out all alone. Schemer mentions that Dan should have some fudge, too, since Ginny originally brought it for the kids, anyhow. Dan gives in and has some.

Seeing a potential to make some money, Schemer continues to play on Dan, suggesting that he should play a song to cheer himself up. Better yet, play a song that Stacy likes, and that way he'll make two people feel better. Once more, Dan gives in. It feels good spending money, Schemer observes. Dan agrees.

Puppet Song: "Sweet Betsy From Pike"

During the song, we see cuts of Dan playing other machines in the arcade, while Schemer stands by egging him on to spend more money.

Coming out of the song, Dan finishes playing an arcade game and suddenly realizes that he's spent all the money entrusted to him. Schemer has no sympathy, says something about how fun it was while it lasted, and exits.

Now Dan is frightened of what's going to happen when the others find out what he's done. Mr. Conductor appears. He tells Dan that it will work out--Dan just got a little carried away. This leads into TTE Story: "Down the Mine."

Mr. Conductor concludes that Thomas also got a little carried away, and was irresponsible, but Gordon proved to be understanding in the end--and so will Dan's friends.

Kara returns, and there is a confrontation when she finds out what Dan's done. He apologizes. Mr. Conductor convinces them that instead of arguing about it, they need to pull together and make a plan.

Schemer returns, this time with his package. He sits down and opens it: the box is full of fruit cake. Schemer explains that he plans to repackage the fruit cakes and resell them at a higher price, claiming that his mother has made them.

The kids shame him into contributing the fruit cakes to Stacy's party, especially in light of how he took all the fudge and money in the first place. Reluctantly, Schemer hands the fruit cake over.

J aspect to
sense of
fairness
or obligation

(need free
music)

Ginny enters and when Stacy emerges from the workshop the party begins. Billy then announces some good news: the new schedule reveals that Stacy could take the newly scheduled express train tomorrow morning and still get to her sister's house in time to enjoy most of the family reunion. Now it's a real party. *Bon voyage*

Dan, having learned his lesson, quietly slips a slice of fruit cake to Mr. Conductor and thanks him for his help.

Strengthen
connections of
story-line.

SHINING TIME STATION

"Stacy's Party"

By

Wilson Coneybeare

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SCENE 1:
(INT JUKEBOX)

(COME UP ON PUPPETS FINISHING OFF SONG WITH A BIG FINISH. THEY ARE ALL WEARING PARTY FINERY AND THERE ARE STREAMERS EVERYWHERE)

TITO:

Now cats, that was one hot and happening number!

DIDI:

Out of sight! This sure is one wild party! Happy birthday, Rex!

REX:

Much obliged, Didi, much obliged. Be even better if it was my birthday.

DIDI:

What? You mean it's not?

REX:

Can't be.

DIDI:

Gee, Rex, are you sure?

REX:

Well, I don't have any presents for Tex, and we've got the same birthday, so if I don't have any presents for him, it can't be his birthday, so it ain't mine.

*having a present
for his brother is a
weak beginning to the chain of
logic*

TEX:

It's a good point, Rex.

REX:

Got a million of 'em Tex.

of good points / not of birthdays

SCENE 1 (CONTD)

DIDI:

Wait a minute, If it's
not Rex's birthday, and I
know it's not mine--

TITO:

Then it must be mine!

OTHERS:

Happy birthday, Tito!

TITO:

Thanks, man, what great
friends. Except...I had
my birthday two weeks
ago.

DIDI:

But if it's nobody's
birthday and we're
already having a party,
what are we celebrating?

TITO:

The only thing we can
celebrate -- nobody's
birthday! Hit it!

comes

(THEY GO INTO "HAPPY BIRTHDAY DEAR
NOBODY")

SCENE 2:
(MAINSET)

(WE HEAR MUSIC LOW IN B.G.)

(TWO SUITCASES ARE ON STEPS AT ARCHWAY. KARA AND VICKIE ARE TYING CLAIM TICKETS TO THEM)

VICKIE:

Gee, if Stacy doesn't hurry up she's going to miss her train!

KARA:

I think she's a little excited about going away.

VICKIE:

What makes you say that?

(STACY RUSHES IN, PULLING ON HER COAT. SHE'S VERY HARRIED -- HAS A PIECE OF PAPER IN HER HAND)

STACY:

Okay, wait, no! Right! I think I've got everything. Vickie, could you list off this read -- I mean, read off this list to me?

(VICKIE READS OFF PAPER AS KARA HELPS STACY PUT ON COAT. ETC.)

VICKIE:

Toothbrush, pajamas, cookies, hairbrush, balloons, presents for family --

STACY:

Oh no! Where are the presents I got for my family? I can't go to my family reunion without presents!

(DAN ENTERS LUGGING BIG BOX)

SCENE 2 (CONTD)

DAN:

Here they are, Aunt
Stacy.

STACY:

Oh thank you, Dan! I
guess I'm a little
scatterbrained. I always
get excited when I go to
my Uncle Stubby's Ranch
in Pelican Falls. It's so
wonderful being with
relatives you haven't
seen in awhile.

*I'm not thinking straight
about me! lol*

VICKIE:

I've never been to a
family reunion. What do
you do?

STACY:

Oh, we sing songs and hug
and laugh, and Auntie
Grace will make the most
wonderful meals and -- Oh
no! I forgot --

BILLY:

(ENTERING)

your lunch? Right here.

(INDEED, BILLY HAS BOXED LUNCH FOR
HER)

A nice big sandwich and
all sorts of fruits and
vegetables for the train
ride.

STACY:

Billy, you're a
lifesaver!

SCENE 2 (CONT'D)

BILLY:

Well you just make sure
you have a good time at
this reunion.

STACY:

Oh, I know I will.
Nothing can stop me from
that.

(THE PHONE RINGS - STACY ANSWERS)

Shining Time Station,
Stacy Jones speaking, how
may I help you? Oh, Mr.
King! A problem with the
train schedule?

(WE HEAR TRAIN COMING IN)

DAN:

Aunt Stacy, that's your
Train!

Stacy:

(COVERS RECEIVER)

Just an minute, Dan. It's
Mr, King, the Superintendent
of railroad.

(BACK ON)

Yes, Mr. King? Oh no.
Everything's being
rerouted through
Snarlyville? But that
will mean the train to
East Shemp will cross the
freight to Chubby Corners
and that the Rainbow Sun
to Mount Careful will...
Oh, you know all that.

KARA:

come on, we'd better put
Stacy's bags on the train
for her.

SCENE 2 (CONTD)

BILLY:

Hold onto that thought,
Kara. I think we might
have a problem here.

KARA:

A problem? Like What?

(BILLY GESTURES TO STACY ON THE
PHONE AS SHE WRAPS UP CALL,
DEFLATED)

STACY:

Yes, I understand, Mr.
King. Of course. Goodbye.

(SHE HANGS UP AS KIDS PICK UP HER
BAGS)

I think you'd better
leave the bags right
there. I'm not going.

KIDS:

What??

STACY:

Well. it seems there's
an emergency in the main
track. All the trains
have to be routed through
Snarlyville.

KIDS:

So??

STACY:

Well, that means I have
to draw up a new schedule
right away.

VICKIE:

Gee, Stacy, can't you do
that when you get back?

SCENE 2 (CONTD)

BILLY:

You don't understand,
Vickie. If that new
schedule isn't made up,
there could be an
accident on the railroad.

STACY:

(REMOVES COAT)

Billy's right. It's my
Responsibility. I'd
better unpack and get to
work.

(DESPONDENT SHE TAKES ONE OF HER
BAGS AND MOVES OFF KIDS LOOK TO
BILLY AS WE HEAR TRAIN LEAVE)

VICKIE:

But there goes her train!
Gee, Billy, Stacy was so
excited about seeing her
family and now...it's not
fair!

BILLY:

That's the way things go
sometimes, Vickie. Stacy
knows she's the only one
who can draw up that
schedule, and if she
didn't, people might be
hurt. She's doing the
responsible thing.

(MOVES OFF. KIDS LOOK AT ONE
ANOTHER)

KARA:

Boy, when I grow up I'm
gonna make sure I don't
have any responsibilities
at all.

SCENE 3:
(INT. JUKEBOX)

(PUPPETS HAVE STOPPED THEIR PARTY)

DIDI:

What a gyp! use diff word

TITO:

Man, I gotta agree. That
is some raw deal. Hey,
Rex, my man, are you
okay?

(WE SEE REX IS CRYING)

TEX:

He's too upset to talk,
Tito. Aren't you, Rex?

REX:

Sure am, Tex. Nothin'
worse than being hog-tied
when all you wanna do is
see your kin.

DIDI:

Gee, Rex, I'm sure we can
think of something that
won't make Stacy feel so
sad and disappointed
and... and...

(SHE STARTS CRYING)

and...heartbroken and...

TITO:

Oh, ma-an, don't do this.
Now you got me cryin',
and if I get my sequins
wet --

(BREAKING DOWN)

I just won't know what to
do with myself!

SCENE 3 (CONTD)

TEX:

Well, pardners, all I can
say is that this is one
jaded jukebox jamboree.

Conway

SCENE 4:
(MAINSET)

(BAGS ARE GONE AND THE THREE KIDS
ARE SITTING, DESPONDENT ON STEPS OF
ARCHWAY. BILLY APPROACHES, SEES
THEM)

BILLY:

Seems to me I see three
very long faces.

VICKIE:

We're sad. Billy.

BILLY:

Oh. In that case, I'll
join you.

(HE SITS DOWN, MAKES A FOURTH,
ADOPTS THEIR POSE. AFTER A MOMENT)

What are we sad about?

KARA:

Stacy.

BILLY:

Oh.

(BEAT)

Why are we sad about
Stacy?

DAN:

She was really looking
forward to going away and
now she can't.

BILLY:

Oh, I see. I guess
there's nothing we could
do to cheer her up. I
mean, to do that you'd
have to -- I don't know
-- throw her a party of
something.

SCENE 4 (CONTD)

KARA:

(TO DAN AND VICKIE)

We could throw her a
party or something.

DAN:

Hey yeah, maybe we
could...

BILLY:

But then to really make
it fun, it would
probably have to be a
surprise.

VICKIE:

We could make it a
surprise.

BILLY:

But then you'd have to
figure a way to have
treats and balloons and
games and things.

KARA:

We could have treats and
balloons and games and
things!

DAN AND VICKIE:

Yeah, that's a great
idea! Billy, are you all
right?

BILLY:

Mm? Oh, I'm a little sad
thinking about Stacy.

KARA:

Don't worry, Billy!

SCENE 4 (CONTD)

KARA: (CONTD)

We're going to throw her
a surprise party with
treats and games and
balloons and things!

BILLY:

You mean... Hey, that's a
great idea!

(RISES)

You three always figure
out something. I wish I
had Ideas like that.

omit /

(AND HE'S GONE)

(SPFX: MR. C POPS IN)

MR. C:

Did I hear someone say
I've been to a party?

KARA:

Hi Mr. Conductor. No, We
said we're going to have
a party.

MR. C:

Oh well. that's
different. I'd hate to
have been to a party I
missed, especially since
I was just at a party.

DAN:

Gee, Mr. Conductor,
that's confusing.

MR, C:

Oh no, it wasn't a
confusing party, it was a
jumping party. I was
playing leap frog out at
Lucy's leap.

SCENE 4 (CONTD)

KARA:

You mean you were playing leap frog with real frogs?

MR. C:

Of course, and aside from getting a little wet and slippery, I'd say we had one leaping good time.

VICKIE:

Well the party we're talking about is for Stacy. She didn't get to go to her family reunion, so we thought we'd have a party to cheer her up.

MR. C:

A capital idea! It's most important to help friends when they're feeling down or in a bit of a spot. I was just telling the frogs that very thing.

DAN:

Were the frogs in a spot?

MR. C:

Spotted but not in a spot. No, I told them about James and Gordon and the breakdown train, which was a spot -- of trouble, anyway. Watch and I'll explain:

omit

(HE BLOWS WHISTLE AND WE GO TO:)

(SPFX: THOMAS INTRO FX)

SCENE 5:

(TTE SEGMENT: "THOMAS AND THE
BREAKDOWN TRAIN")

SCENE 6:
(MAINSET)

MR. C:

So you see, everyone
needs help at some time,
whether it's an engine
who needs help over a
bump, or a friend in a
bit of a slump. Speaking
of which --

(WE HEAR A FROG GOING "RIBBIT")

-- I think it's my turn
to jump.

(WITH THAT HE "JUMPS" OFF)

VICKIE:

You know, Mr. Conductor's
right; let's make this
the best party Stacy ever
had!

KARA:

But how do we start?

VICKIE:

Well first off. We'll
need to buy decorations
and balloons and treats
and things. Billy gave me
--

(CHECKS POCKETS)

-- ten cents for the time
I cleaned the basement.

DAN:

I've got money from
helping Mr. Winslow at
his general store.

KARA:

I've got my allowance and
what I made from washing
windows --

SCENE 6 (CONT'D)

VICKIE:

Well that should be enough money to get everything we need to buy. Now what else can we do?

DAN:

I know! I could make a sign that says, "Cheer up Stacy!"

VICKIE:

That's a great idea! We could also --

(BUT THEY ARE INTERRUPTED BY A VERY FAMILIAR VOICE)

GINNY: (O.S.)

Hey hey hey, what do we say!

KIDS:

It's Ginny from Farmer's Dell!

(INDEED IT IS GINNY, CARRYING A SMALL CAKE BOX. KIDS SURROUND HER)

Hi, Ginny!

KARA:

We didn't know you were coming today, Ginny.

why would they ever know?

GINNY:

Well, hey, I woke myself up this morning and said, "throw me off the dog house roof, but isn't it today that Stacy goes on her vacation?" And I answered myself, "It sure is, Ginny!"

SCENE 6 (CONTD)

GINNY: (CONTD)

You'd best go down and
see how the kids are
doing while Stacy's
gone!"

(A HARRIED STACY, CLIPBOARD AND
PAPERS IN HAND, GOES TO WORK AT
TICKET AREA)

STACY:

Hi there, Ginny.

GINNY:

Hi, Stacy, So! Any
trouble yet with -- well
hey! Twist me into a flag
pole but did I just say,
"Hi, Stacy"?

KARA:

Stacy had to stay here
and work out the new train
schedule so no trains
will smack into each
other.

GINNY:

Well now say! That sounds
like an apple with a
mighty big worm inside!

VICKIE:

But we've figured a way
to cheer her up. It's ---

(BUT VICKIE STOPS, AWARE OF STACY
WORKING AT BOOTH. THE KIDS PULL
GINNY OVER NEAR ARCADE AND WHISPER
IN HER EAR. SHE RESPONDED IN AN
EXCITED WHISPER)

GINNY:

A surprise party, big
signs and all! Now that's
what Ginny calls a corker
of an idea.

SCENE 6 (CONTD)

GINNY: (CONTD)

A real corker! And isn't it fitting that old Ginny is holding in her mitt on full box of --

(SHE OPENS BOX AND SHOWS IT TO THEM. THEY RESPOND, HIDING THEIR REACTION FROM STACY)

KIDS:

Fudge!

GINNY:

Fresh-made fudge for my favorite train-yard trio, but it sounds to me like it might be better used for Stacy's party.

VICKIE:

Hey, that's great, Ginny!

GINNY:

And not only that, if old Ginny's noggin' isn't on vacation, I seem to remember I have a whole bunch of party things at the farm. Maybe we should go back there and see what we can find, eh?

KARA:

That's great!

GINNY:

So what say we divide our forces and you girls come with me while Dan works on his sign. Later on, all four of us'll go to Barton Winslow and buy whatever else we need.

SCENE 6 (CONTD)

KIDS:

Right, that's great!

VICKIE:

Here, Dan. You take care
of the money and we'll be
back in no time.

DAN:

(TAKING CASH)

Boy, this is gonna be the
best party ever. Nothing
can stop us now!

FLIP TO:

SCENE 7:
(MAINSET)

(GUESS WHO? SCHEMER IS LEANING IMPATIENTLY AT THE EMPTY TICKET DESK, VERY FULL OF HIMSELF. HE HITS THE BELL)

SCHEMER:

Ah-hem! Service, please!

(NOTHING, HITS BELL AGAIN)

Service-er-rooni!

(HITS BELL AGAIN. STACY COMES OUT, IN A NONE TOO HAPPY MOOD)

STACY:

What is it, Schemer?!

SCHEMER:

Miss Jones, I am expecting a very important package and need to know if it's come in yet. I am referring, of course, to my sea monkeys and the pair of X-ray glasses I ordered.

STACY:

Nothing's come in yet, Schemer.

SCHEMER:

What?! But this is important. I demand you call the freight controller right now!

STACY:

Look, Schemer, no trains are running on time because everything's been rerouted and --

SCENE 7 (CONTD)

SCHEMER:

And this is the Schemer's fault?!

STACY:

Schemer, I've got to work out this new schedule and there's nothing I can do about a late shipment so you'll just have to wait!

SCHEMER:

Well you don't have to yell.

STACY:

I'm sorry, Schemer, it's just that...

SCHEMER:

No you're not! You're not sorry at all! You just want to hurt my feelings.

STACY:

Schemer, all I meant was...

SCHEMER:

No, no, you can't take it back now. It's -- it's *not* ~~erasable~~

(HE MOVES OFF, UPSET, GOES TO AREA NEAR INFO BOOTH WHERE DAN IS WORKING SIGN. SCHEMER SITS AND BLOWS HIS NOSE FROM HUGE HANKY)

Think a guy doesn't have and feelings... doesn't need his X-ray glasses...

DAN:

Hi Schemer.

out of proportion
J. must yell a lot
to hurt his
feelings. To this extent
feelings too easily hurt

SCENE 7 (CONTD)

SCHEMER:

Oh sure, pretend you
care!

DAN:

What's the matter,
Schemer?

SCHEMER:

Miss Jones just attacked
me with malicious
intent-er-ooni.

DAN:

Oh, she didn't mean to.
She's kind of sad because
she couldn't go to her
family reunion --

SCHEMER:

Yeah but she hurt my
feelings! No X-Ray
glasses... I was going to
spend the whole day
looking through walls, and
instead I get yelled at.

(BLOWS NOSE, SEES FUDGE)

What's this? Fudge? Well,
it might help...

(TAKES FUDGE, TIMIDLY NIBBLES IT)

DAN:

Sorry, Schemer, but
that's for the surprise
party we're giving Stacy.

SCHEMER:

Oh sure oh sure, take
fudge away from me, too!
What do you mean,
surprise party "we're"
giving Stacy?

SCENE 7 (CONTD)

DAN:

Kara and me and Vickie
and Ginny. They're out at
Ginny's farm right now
and I'm making a sign.

SCHEMER:

You mean they're at
Ginny's farm having fun
and you're stuck doing
all the work?!!

DAN:

Well, gee, I don't think
it's like that...

SCHEMER:

Oh no? I'll bet they're
playing with Granger the
dog and having hay fights
and eating pecan tarts --
Here, have some fudge.

DAN:

I don't know, Schemer...

SCHEMER:

Didn't Ginny bring the
fudge for you guys in the
first place? It's only
fair.

DAN:

Well, maybe one piece...

(TAKES ONE PIECE. SCHEMER GETS AN
IDEA)

SCHEMER:

You know what always
cheers me up when I'm
sad? Spending money!
That's it!

(HE PRACTICALLY DRAGS DAN UP TO THE
ARCADE, DOES A LITTLE SPELLBINDING)

SCENE 7 (CONTD)

SCHEMER (CONTD):

Just look at this wonderful jukebox saying to you "Dan, spend a nickel and you'll feel so much better after the way everybody's been gypin' you!" One nickel.

— diff word

DAN:

Well, it might be nice to hear music while making my sign...

SCHEMER:

Absolute-er-ooni!

DAN:

Maybe just one...

(TAKES OUT MONEY)

Except I don't have any nickels.

SCHEMER:

No problem-o, no problem,o. for a quarter I'll give you two dimes and one nickel.

Also four nickels

DAN:

Hey, thanks, Schemer!

SCHEMER:

(RAPIDLY MAKING CHANGE)

But wait! The Schemer is wondering what good are two dimes? For two dimes I could give you four nickels.

DAN:

Gee, I don't know.

SCENE 7 (CONT'D)

DAN: (CONT'D)

I don't want to spend all
this money...

SCHEMER:

You're not spending all
your money, you're
spending a nickel at a
time. And what's a
nickel? Five cents.
Hardly worth talking
about!

DAN:

Hey, I guess you're
right.

SCHEMER:

Right as snow! ? right as ice

DAN:

Here goes!

SCHEMER:

(PUTS NICKEL IN THE JUKE, MAKES A
CHOICE)

SCHEMER:

e
See, don't you feel
better already? And while
the song is playing, what
could be better than to
play with the crane
machine!

DAN:

Well, maybe one game...

SCHEMER:

This is even better than
fudge!

SCENE 8:
(INT. JUKEBOX)

DIDI:

Here it comes!

TITO:

Let's hit it. Ah one two
three!

(THEY GO INTO "SWEET BETSY FROM
PIKE")

SCENE 9:
(MAINSET)

(DURING SONG WE SEE DAN PLAYING ALL THE ARCADE MACHINES, THOROUGHLY ENJOYING HIMSELF AND GOING BACK TO A DELIGHTED SCHEMER FOR CHANGE. FINALLY AS SONG ENDS, DAN APPROACHES REACHING IN HIS POCKET)

DAN:

Schemer, do you have more change for the machines?

SCHEMER:

Does Schemer have change for the machines? Does a flea have bear cubs?
How much?

DAN:

Well...

(HE STOPS, REACHES FURTHER IN HIS POCKET, PULLS OUT INSIDE OF POCKETS)

I've got to have more --
Oh no! Schemer, I don't have any money left!

SCHEMER:

Well, them's the breaks,
eh? It was fun while it lasted though, wasn't it?

(GIVES HIM AN AFFECTIONATE HUG)

It was almost -- magical.
Thanks for cheering me up!

(AND HE'S GONE. DAN. DISCONSOLATE, MOVES DOWN STEPS OF ARCADE, SITS ON STEPS)

(SPFX: MR. C POPS IN)

SCENE 9 (CONTD)

MR. C:

I must say, I've seen
happier faces at The
Annual International
Frowning Contest.

DAN:

Hi, Mr. Conductor. I've
done something terrible.
I was supposed to hold
onto the money for the
party this afternoon, but
then -- before I know it
-- I spent ~~is~~ all on the
Arcade!

MR. C:

Oh, well, that sounds
like you lost not only
dollars but some sense as
well.

DAN:

But now we don't have the
party! Vickie and Kara
will hate me forever!

MR. C:

Oh, I don't know about
that. It sounds like you
just got carried away,
which all of us do at
some point ~~of~~ other.

DAN:

You mean you've gotten
carried away?

MR. C:

Just this morning playing
leap frog. I jumped too
far and hurt my head on
one of the rocks, and I
had to be carried ~~away~~

SCENE 9 (CONTD)

DAN:

No, I mean like going too far.

MR. C:

Oh well, that's a different matter, although it's not so different from Thomas and the mine. Don't you remember?

(HE BLOWS WHISTLE)

(SPFX: THOMAS INTRO FX)

SCENE 10:

(VT: TTE "DOWN THE MINE")

SCENE 11:
(MAINSET)

MR. C:

So you see, we all get
carried away at some time
or other, and sometimes
less than other times.

???

DAN:

You mean that Gordon
wasn't mad at Thomas for
getting stuck that way?

MR. C:

Not when he saw that
Thomas realized he'd been
more than a little
foolish and that he
wouldn't do it again.

DAN:

Yeah, but that's Thomas
and Gordon. Vickie and
Kara will never forgive
me for this.

MR. C:

Oh, I'm not so sure about
that. I think if you just
explain what happened,
they'll understand.

(WHISPERS)

And here's your chance to
make it clear/for if I'm
not mistaken/ they're
turning round the corner
and will soon be here.

(KARA AND VICKIE BOUND ON WITH
BOXES OF DECORATIONS)

KARA:

Boy, did we find a lot of
fun party stuff!

SCENE 11 (CONTD)

VICKIE:

Yeah, Ginny's waiting outside in her truck to take us to Mr. Winslow's general store where we can buy the other things we need. Come on!

DAN:

Uh, just a second guys...

KARA:

Did you finish your sign?

DAN:

(REMEMBERS)

My sign! I was so worried about spending all the money I forgot about my sign!

KARA AND VICKIE:

Spending all the money?!

DAN:

Uh, well, yeah I -- you see, I kinda spent it all on the Arcade and --

(GIRLS ERUPT IN ANGER, "DAN HOW COULD YOU" AND "WE NEVER SHOULD HAVE TRUSTED YOU: ETC. BILLY APPEARS, INTERCEDES)

BILLY:

Well now, what's all this about?

VICKIE:

Billy, Dan spent all the money we were going to use for Stacy's surprise party.

SCENE 11 (CONT'D)

DAN:

But I didn't mean to. It
just sort of happened by
accident...

BILLY:

Spending money by
accident's an awfully
strange thing to happen,
but now that the damage
is done, fighting won't
solve it. Shouldn't you
two listen to what Dan's
got to say?

KARA AND VICKIE:

Well???

(DAN SHIFTS UNCOMFORTABLY)

DAN:

Well, I was working on
the sign and Schemer came
over -- And , well, he
was eating our fudge
because Aunt Stacy was
mad at him...

VICKIE:

You let him eat the fudge
for the party?!

DAN:

X
And, well...nest thing I
knew he said it would be
fun to spend money on
the machines and... *To cheer us up.*

(AT THAT MOMENT A WHISTLING SCHEMER
ENTERS WITH A LARGE CAKE BOX AND
SIGN. HE GOES TO ARCADE, PUTS UP
SIGN. WHICH READS "FRUIT CAKES,
FIVE CENTS", HAPPILY UNITS STRING
OF BOX, PULLS OUT A FRUIT CAKE. HE
BECOMES AWARE OF ALL EYES ON HIM,
SLOWLY TURNS)

SCENE 11 (CONTD)

SCHEMER:

Is there a problem-o?

VICKIE:

Schemer, did you make Dan
spend all our money??trick Dan into spending all
our money

SCHEMER:

(BACKS AWAY)

I'm not talking to you.
You're going to get mad
at me for something. I
can tell.

(RELENTS)

Okay, Okay, so I talked
him into spending all
your money!

KARA:

And you ate all our
fudge!

SCHEMER:

I did? Oh right. I did.
Well but hey! It gave me
a great idea. See? "Fruit
cakes, five cents." I got
my mommy to make fruit
cakes that I can sell and
~~made~~ nickels nickels
nickels!

VICKIE:

Well, I guess we can
accept the fruit cake for
the fudge.

SCHEMER:

What???

SCENE 11 (CONTD)

VICKIE:

It's that or you give
back all the money you
made Dan spend.

SCHEMER:

(PRESENTS FRUIT CAKES WITH A
FLOURISH)

A box of fruity cakes
coming right up!

KIDS:

Gee, thanks, Schemer!

(TAKES FRUIT CAKES. SCHEMER
GRUMBLES)

SCHEMER:

Who likes fruit cake
anyway?

DISSOLVE TO:

SCENE 12:
(MAINSET)

(LATER, AND EVERYONE IS PUTTING FINISHING TOUCHES ON DECORATIONS. THERE ARE STREAMERS AND A TABLE OF FRUIT CAKE AND COOKIES AND STUFF. A SULKING SCHEMER SITS PLAYING WITH STREAMER)

(BILLY AND GINNY ARE ON LADDERS PUTTING UP "CHEER UP, STACY!" SIGN KIDS DOING OTHER ODD JOBS)

GINNY:

"Cheer up, Stacy!" Now if
that ain't one top-notch
popper of a salutation,
you can throw me in the *oven and call me well done*
toaster and call me
pavement! ?

BILLY:

You three have done a
fine job.

SCHEMER:

With my fruitcake...

GINNY:

Oh, Schemer, consider it
your donation to the
cause.

SCHEMER:

Eughhh... "Donation." I
hate that word.

VICKIE:

I guess we're ready. But
how do we get Stacy out
here?

DAN:

We could yell fire.

SCENE 12 (CONTD)

BILLY:

That might be a little
dangerous.

GINNY:

Give her a simple holler
and she'll come running'.

KARA:

We could ring the ice
cream man's bell!

SCHEMER:

Allow me!

(THEY WATCH AS, WITH A FLOURISH, A HAUGHTY SCHEMER MOVES TO THE TICKET BOOTH. SEEING WHAT HE'S ABOUT TO DO THEY ALL HIDE. SCHEMER HAMMERS THE BELL AS HE DID BEFORE)

SCHEMER (CONTD):

Miss Jones! Miss Jones!

(STACY COMES OUT OF WORKSHOP)

STACY:

Schemer didn't I tell you
that --

(EVERYONE JUMPS OUT)

ALL:

SURPRISE!

(STACY JUMPS, REACTS, SEES THE DECORATIONS AND STREAMERS AND SIGN)

STACY:

But -- but what's all
this?

SCENE 12 (CONTD)

KARA:

We thought you were sad
because you couldn't go
to your family reunion --

VICKIE:

So we threw you a party!

(IN B.G PHONE RINGS, BILLY GOES TO
ANSWER)

STACY:

Oh that's wonderful! I
don't know what to say...

DAN:

And we all helped out.

SCHEMER:

Indeed we did! Allow me
to point out that the
fruit cake is my
contribution.

STACY:

Oh Schemer, that's so
nice of you!

SCHEMER:

It's nothing.

GINNY:

You can say that again.

STACY:

I don't know what to say!
I really don't --

BILLY:

I know what you can say.

(THEY TURN TO SEE BILLY HANGING UP
THE PHONE)

SCENE 12 (CONTD)

BILLY (CONTD):

You can say goodbye. That was Mr King. The new schedule will be put into use right away, which means you can catch the first express train tomorrow morning to Pelican Falls!

EVERYONE:

That's great! Horray!
You're going after all!

GINNY:

Well, gang, this is what I'd call a real celebration! Dan, how's about cutting up that fruit cake and I'll break out some of Ginny's home made apple cider!

(EVERYONE REACTS WITH ENTHUSIASM.
DAN GOES TO TABLE TO CUT FRUIT
CAKE, WHERE MR. C APPEARS IN A
PARTY HAT WITH A BLOWER, ETC.)

MR. C:

I hope we're not too late
for the party.

DAN:

Just in time, Mr.
Conductor. I want to
thank you for your help.

MR C:

Not at all. Without help
getting out of trouble,
trouble wouldn't be
trouble at all, would it?

DAN:

I guess that's true.

SCENE 12 (CONTD)

DAN: (CONTD)

Would you like some fruit
cake?

MR. C:

We'd love some fruit
cake.

DAN:

We? Who's we?

MR. C;

My guest. They --

(LOOKS AROUND)

They were around here
somewhere --

(BOTH HE AND DAN LOOK JUST IN TIME
TO SEE SCHEMER TAKING A SIP OF
CIDER AS A FROG JUMPS OUT OF
NOWHERE. AS SCHEMER COMPLETELY
FREAKS OUT WE:)

FREEZE FRAME

(CREDITS)

(END)